Vision, Perception and Cognition (contd.)

ID 413: Information Graphics and Data Visualization Spring 2016

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Perception Principles

V.S. Ramachandran & William Hirstein

The Artful Brain
 The Science of Art – A Neurological Theory of Aesthetic Experience



Neurological basis of visual perception

- Visual perception is a well studied and understood topic

- Gestalt psychologists around the turn of the century proposed a theory of brain's sense making ability

- The principle of "grouping"
- Its evolutionary rationale and the neural mechanism



5 key principles

- 1. Peak shift
- 2. Isolation
- 3. Contrast
- 4. Viewpoint
- 5. Metaphor

- Peak shift effect in animal learning and evocativeness in visual representation

- Caricature: capturing the essential features while discarding redundant information

- Take the average of all faces, subtract the average from Federer's face and then amplify the differences





Caricature





- Essentially a caricature of the female form

- not only captures the essence of feminine sensuality, grace, poise, dignity and charm, but also amplifies, exaggerates

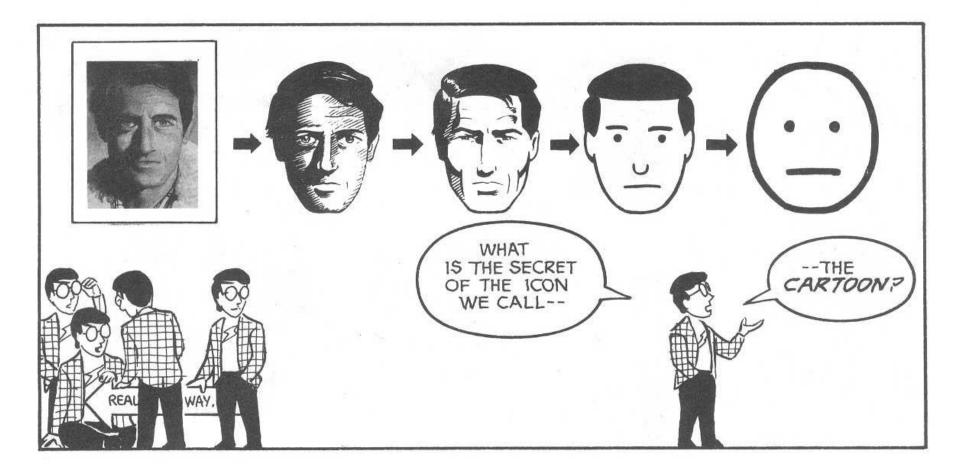
- the concept of "rasa" or "the very essence", in order to evoke a specific mood or emotion in the viewer's brain



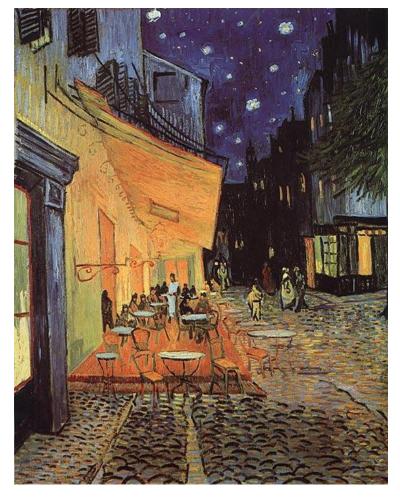
Prehistoric art

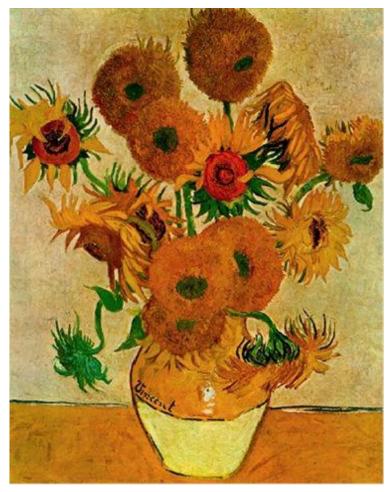


Comics



Van Gogh's paintings – peak shift in colour space



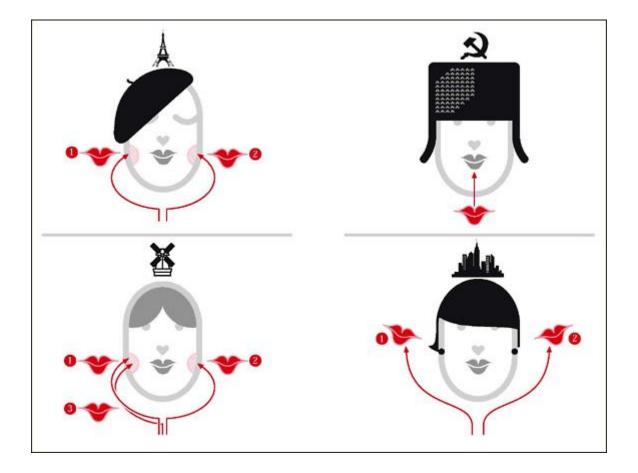


Movement, shading, highlights, illumination, texture...



- How is this related to the rest of visual representation?
- Seagull behaviour a caricature in 'beak space'







Orthopedic



Cardiology



Pregnancy



X - Ray/Screening



Respiratory



Medical examination



Dressing



Urology



Operation theatre



Dermatology

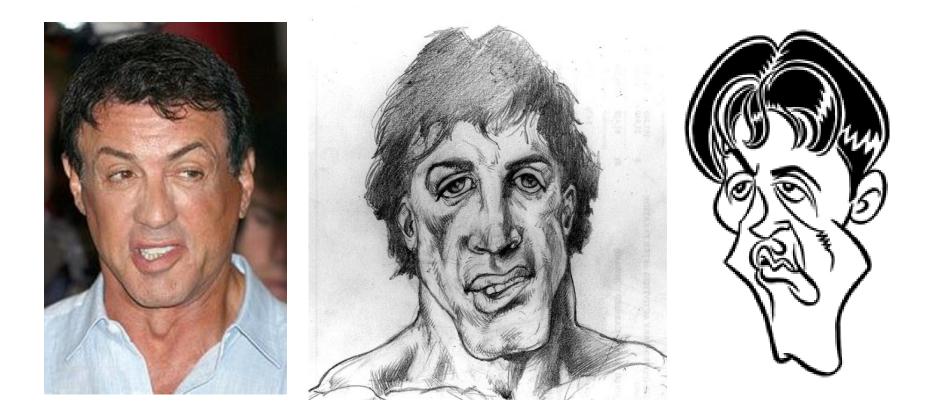


Gastrology

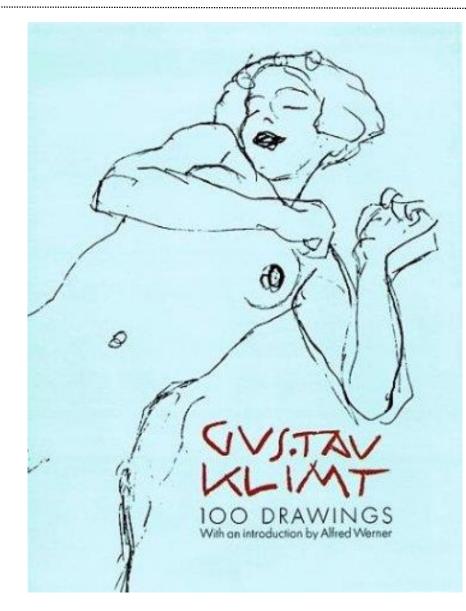


Emergency

2. Isolation principle



2. Isolation principle







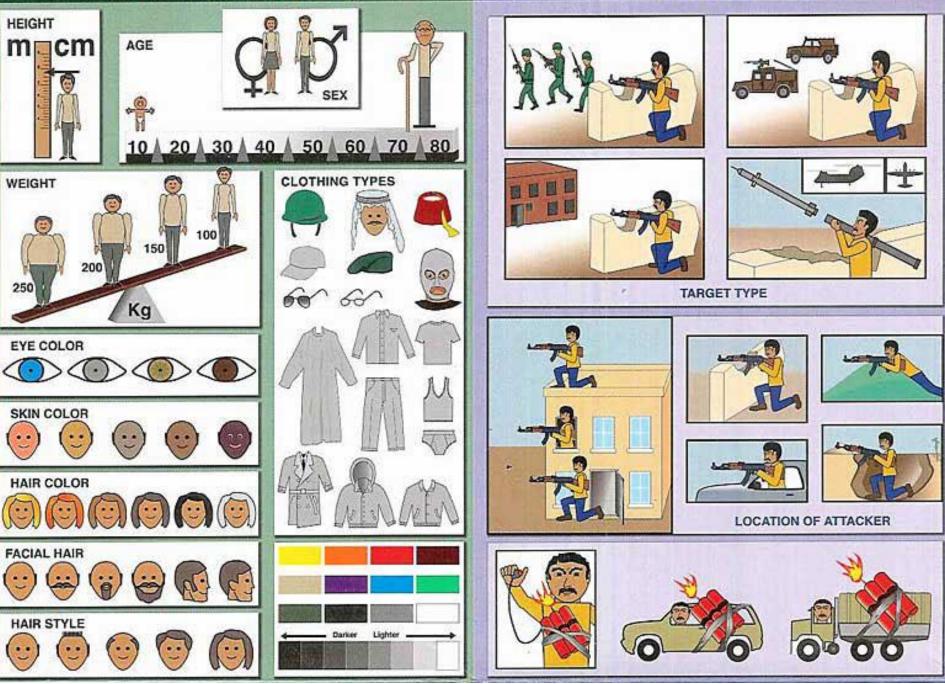
- Also referred to as the principle of understatement
- A wealth of information leads to poverty of attention
- Isolating a single visual cue helps to focus attention
- Johansson effect
- Comedic impressions

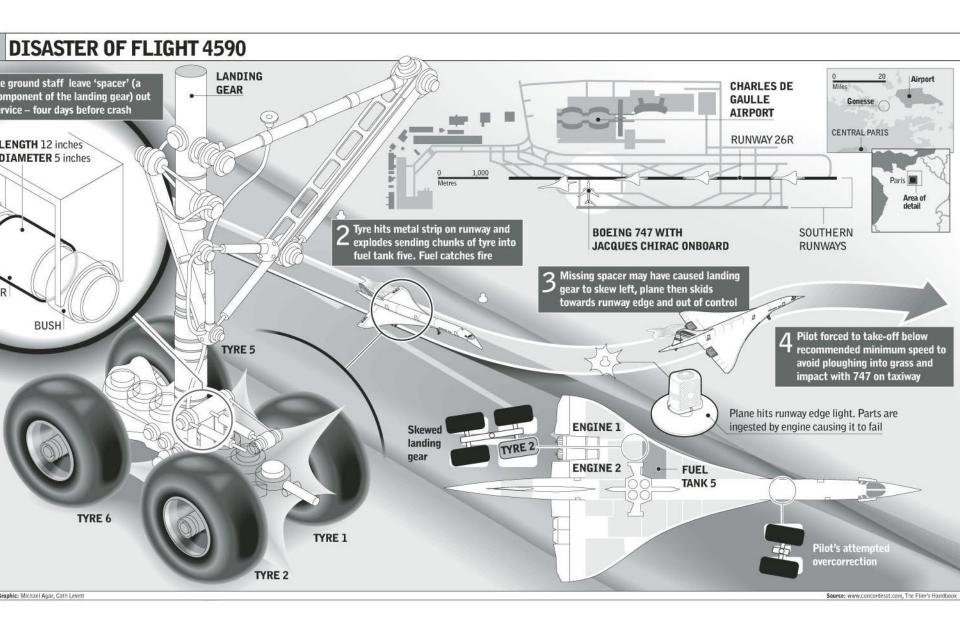
2. Isolation principle

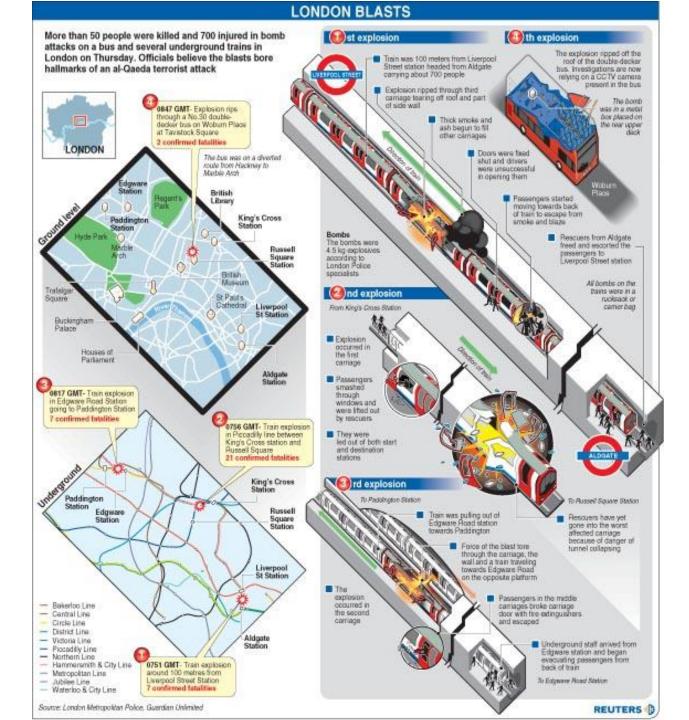


IDENTIFICATION

AMBUSH







Perguntas instigantes, respostas surpreendentes

s pontos de tráfico de drogas, conhecidos como "bocas", operam como empresas, escondidos em favelas e bairros pobres das grandes cidades. Os criminosos se organizam em uma hierarquia preocupada em garantir duas coisas: o abastecimento constante de cocaina, maconha e outros entorpecentes e o sistema de proteção contra a policia ou quadrilhas rivais.

Para garantir a eficiência do negócio, são contratados diversos funcionários. O esquema de segurança e a acimada disputa entre traficantes põem em risco a vida de compradores e moradores da favela, "Até chegar à boca, o usuário tem que andar na favela. Ele é avaliado e nem percebe. Se os seguranças pensarem que ele é um policial disfarçado, atiram", diz o delegado Carlos Roberto Alves de Andrade, da Delegacia de Repressão ao Crime Organizado do Departamento de Narcóticos de São Paulo. 5 Bind Countrine Seam

CRIMEORGANIZADO VÁRIOS FUNCIONÁRIOS ESTÃO ENVOLVIDOS NO ESQUEMA DE TRÁFICO

AVIOEZINHOS

S Constante 200

Os gandas que lecam a droga da boca para os clientes são mais comuns no Río de Jaceiro. Em São Puulo, onde as favelos são plunas, a distância entre a boca e a consumidor y propunta e a serviça deles -nem sempre a micossário.

ALTO ESCALÃO

Trafficartes de maior bicarapola ficam posicionados sobre lagos e barracos, osde podem se pueleger melhor e atriar eres caso de tentativa de invasão. Camegan fuzis, idenis para combutes a longa distância

GERENTE DA BOCA

E responsável pela chegada da deso e pela contratação do pessoal. É ele que comanda loda a operação denera da lavela e, por isso, é sempro alguén de maita conflança do dono da boca

C. Balleland Corns C.C.

A BOCA

Gecalmente fica perto de riachos, espotos ou barranos, para dificultar a chegoda da policia. Em uma mesma faveira, podem existin viriais bocas e nem toda a dioga fica seai, Barratos conhecidos como, "paiol" são usados para armazenamento de grandes quantidades e da munição da quadrilha

DISEC DE BARBA

ELICY OF FAR

SEGURANCAS

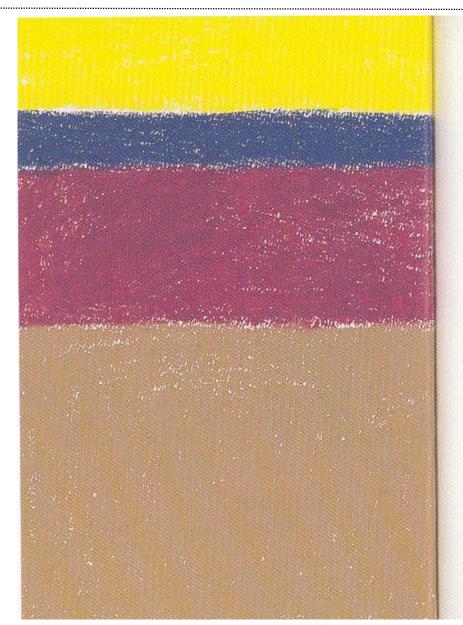
INFO BRANCOLD I WIZTRIA, EFER EVANSELIST ADRIAND SAMPUS

A função deles é proteger os arredores da boca da policia e de traficantes rivais. Eles usam armas próprias para combate a curta distância

ENQUANTO ISSO.

CRUCIANU DOU: Desine a tradit di dia di consente in Annone de degli di di di di consente in Bacca tarre estata della di consente di di Interiore estata di consente di di

3. Contrast principle



17人は中国語をしゃべり 9人は英語を 8人はヒンディー語とウルドゥー語を 6人はスペイン語を 6人はロシア語を 4人はアラビア語をしゃべります これでようやく、村人の半分です あとの半分は ベンガル語、ポルトガル語 インドネシア語、日本語 ドイツ語、フランス語などを しゃべります

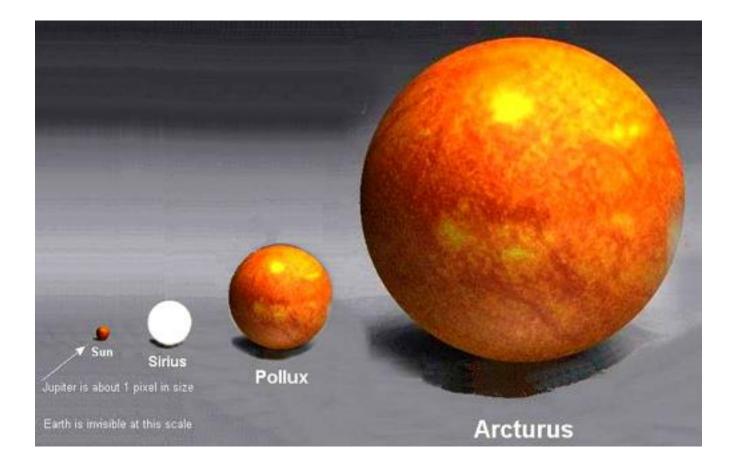
17 would speak Chinese,
9 English,
8 Hindi and Urdu,
6 Spanish,
6 Russian, and
4 would speak Arabic.
That would account for half the village.
The other half would speak Bengal, Portuguese,
Indonesian, Japanese, German, French,
or some other languages.

- Information resides mainly in regions of change (Claude Shannon)

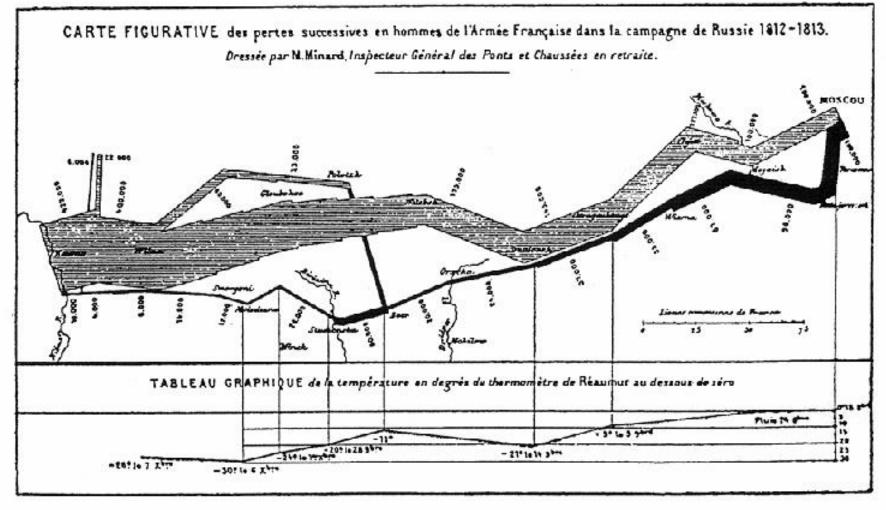
- Our visual system responds mainly to edges - they are more attention grabbing, more interesting than homogeneous areas

- In representation, it is important to compare and contrast information in the same visual field to improve effectiveness of communication

3. Contrast principle



3. Contrast principle

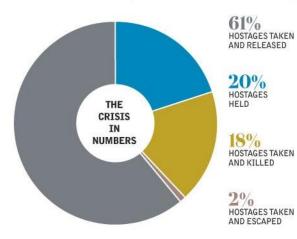


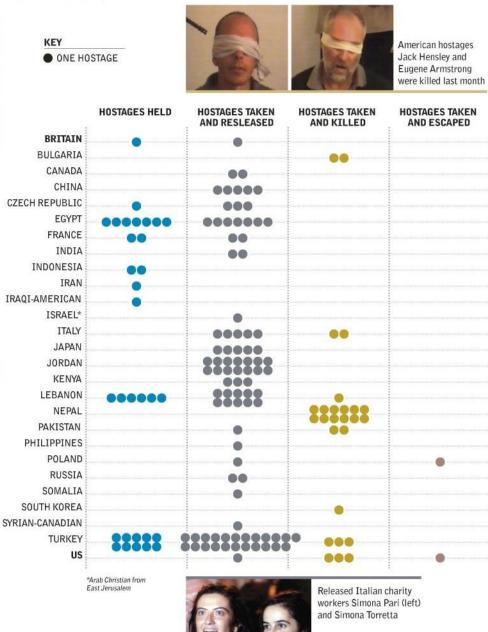
CAPTURED IN IRAQ: CHARTING THE HOSTAGE CRISIS

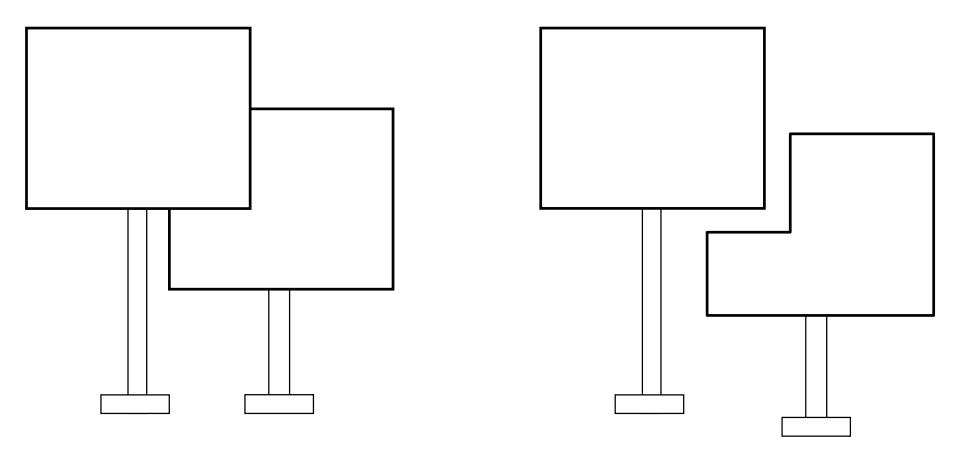


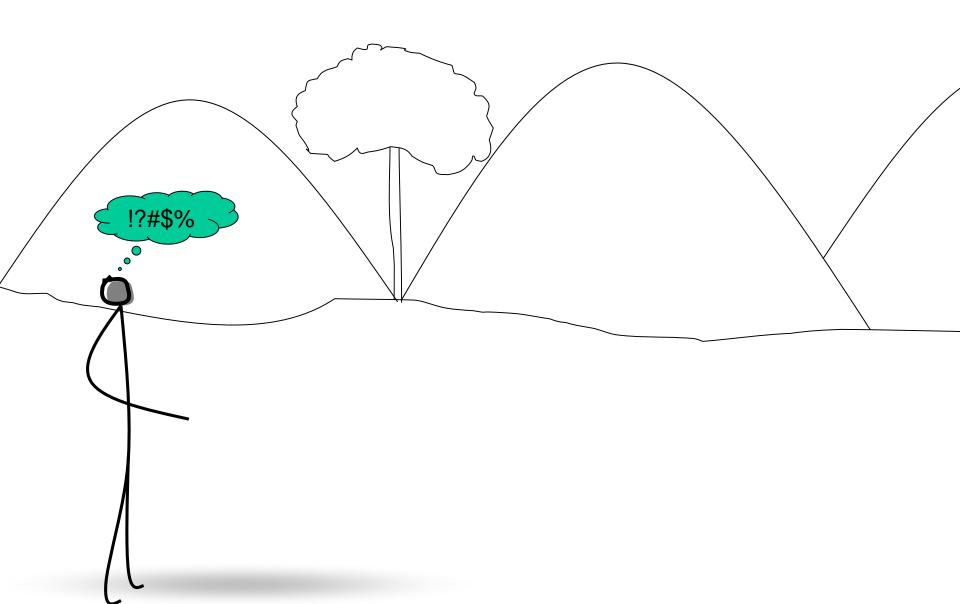


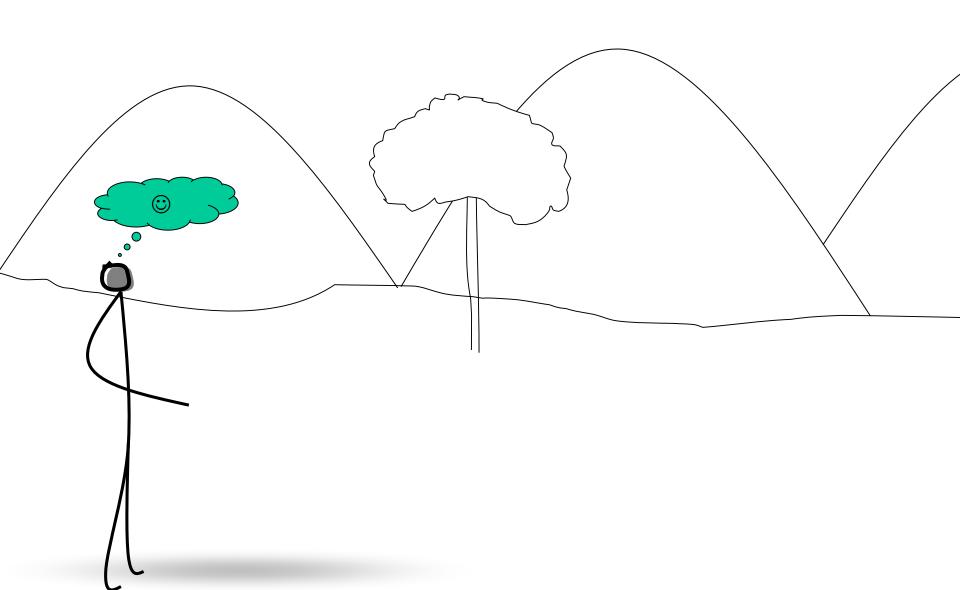
French hostages Christian Chesnot and Georges Malbrunot (top) are still held hostage. In April, captors threatened to burn detainees Noriaki Imai and Soichiro Koriyana alive if Japanese forces were not removed from Iraq.











- Our visual system rejects unique viewpoints and prefers generic viewpoints

- In general, it abhors suspicious coincidences
- Avoid distracting visual conundrums

5. Metaphor

- A metaphor is a mental tunnel between two concepts that appear dissimilar on the surface

- It is useful to explain the unfamiliar in terms of the familiar

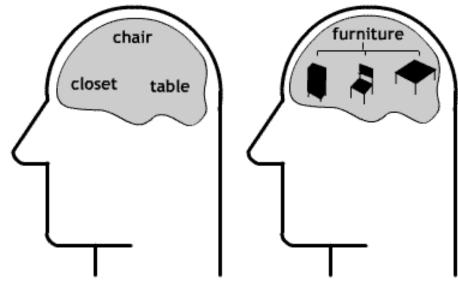
- It also allows us ignore irrelevant, potentially distracting aspects of an idea and enables us to 'highlight' the crucial aspects

- Encoding the world more economically

5. Metaphor

- Why are visual metaphors and besides effectively communicating are also rewarding?

- Seeing a deep similarity and categorizing was vital for survival



- Several viewer-centred representations of a chair are linked to form a viewer-independent representation of 'chariness' **Storytelling and narrative** We remember and process information more effectively when we experience it in narrative form

Metaphor We learn by comparing something new to something we are familiar with

Attention Management Our working memory is limited. The Magical Number 7 (or 3 or 4?)

Seven Basic Plots*

- \circ Overcoming the Monster
- o Rebirth
- o Quest
- $\,\circ\,$ Journey and Return
- Rags to Riches
- \circ Tragedy
- \circ Comedy

*Christopher Booker, The Seven Basic Plots: Why We Tell Stories. 2005.

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Primary Metaphors*

- Affection Is Warmth
- Important Is Big
- o Happy Is Up
- Intimacy Is Closeness
- Bad Is Stinky
- Difficulties Are Burdens
- More Is Up
- Categories Are Containers
- Similarity Is Closeness
- Linear Scales Are Paths
- Organization Is Physical Structure
- Help Is Support

- o Time Is Motion
- States Are Locations
- Change Is Motion
- Actions Are Self-Propelled Motions
- Purposes Are Destinations
- Purposes Are Desired Objects
- Causes Are Physical Forces
- Relationships Are Enclosures
- Control Is Up
- Knowing Is Seeing
- Understanding Is Grasping
- Seeing Is Touching

*From Joe Grady's PhD dissertation at Berkeley, 1997, as quote in George Lakoff and Mark Johnson, *Philosophy in The Flesh*

Visual Metaphors

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- Happy Is Up
- \circ More Is Up
- Categories Are Containers
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